# Rowan Doyle

#### www.rowandoyle.com | 512-799-6390 | rowandoyle@gmail.com

#### SKILLS

Autocad Vectorworks Sketchup 3DS Max Rhino Enscape Photoshop Final Cut Pro

Exhibit Design Story Design Collaboration Model Building Drafting and Rendering Scenic Painting Video Editing Figure Drawing Painting (watercolor and Acrylic) Basic Carpentry

#### REFERENCES

"She is exceedingly bright, creative and dramaturgically insightful. She has mastered all of the practical skills essential to the designer..."

> Richard Isackes Professor University of Texas isackes@utexas.edu 512-232-1914

"Rowan is particularly gifted as a collaborative colleague working with a team of creative problem solvers."

Susan Mickey Head of Design University of Texas at Austin msmickey@mail.utexas.edu 512-232-5323

"Her passion for the work is entirely infectious. She is constantly challenging herself through choice of project or exploration of technique to grow as an artist. I have witnessed time after time when artists express their gratitude for Rowan's sense of collaboration..."

> Courtney Sale Artistic Director Seattle Children's Theatre courtneys@sct.org 516-581-8388

## HIGHLIGHTS AND QUALIFICATIONS

• Accomplished multi-disciplinary designer with an emphasis on experiential design and collaborative creation.

• Diverse experience in Set Design, Exhibit Design, Costume Design, Projection Design and Film and many of the accompanying softwares, programs and techniques.

• Passion for taking abstract ideas through a process of research, development and feedback to create concrete designs with workable goals.

### AGENCY EXPERIENCE

Sr. Experiential Designer | Museum of Ice Cream | NYC | 2019-Present

• Worked directly with the CEO as the Lead Designer of MOIC NYC a 25,000 Sq. Ft permanent museum, retail and café while leading a team of five designers.

• Lead multiple projects simultaneously in national and international locations from blue sky through construction drawings

Designer | Meow Wolf | Santa Fe | 2018 – 2019

• Worked directly with the fabrication team to design and engineer large scale exhibit pieces for a new 60, 000 Sq. Ft permanent exhibition

• Collaborate with multi-disciplinary artists from all backgrounds to turn high level concepts into real life designs that adhere to fire code, permitting and ADA

• Create RFP's for specialty contractors and manage the bid process

Exhibit Designer | GES | Los Angeles | 2015 – 2018

• Executed multiple international touring and permanent exhibits as well as branded events in Designer and Lead Designer roles

• Worked directly with the Creative Director to create concept art, cad drawings and 3D models for bid packages and RFP's

• Master planning from bubble diagrams to laying out 14,000 Sq. Ft. floor plans in multiple international locations

• Worked closely with clients, vendors and fabricators throughout the production process including managing graphic design production

Show Set Designer | Thinkwell Group | Los Angeles | 2014-2015

• Designed large scale exhibits and theme parks from concept phase through design development

• Created detailed drawing packages for production as well as client reviews

## EDUCATION

<u>The University of Texas</u>, Austin, Texas M.F.A in Theatrical Design 2012

<u>Concordia University</u>, Montreal, Quebec B.F.A in Design for The Theatre

<u>Concordia University</u>, Montreal, Quebec B.A. in English Literature

## AWARDS

<u>Best Set Design</u> Austin Critics Table Awards 2013

<u>Fusebox Festival</u> Poison Squad 2013

<u>Fusebox Festival</u> Elvis Machine 2012

Award for Excellence in Design USITT-SW Conference 2012

Award for Achievement in Set Design USITT-SW Conference 2012

<u>Pitkin Endowed Scholarship</u> The University of Texas at Austin 2011

<u>The Louis Jules Hexter Endowed</u> <u>Presidential Scholarship in Theatre Arts</u> The University of Texas at Austin 2011

<u>College of Fine Arts Student Excellence</u> <u>Fund</u> The University of Texas at Austin 2010

## SELECTED DESIGN EXPERIENCE

Lead Designer | Museum of Ice Cream NYC | Figure-8 | NYC

Designer | Meow Wolf Denver | Meow Wolf | Denver

Designer | Kaleidoscape | Meow Wolf | Denver

Lead Designer | Game of Thrones: The Touring Exhibition | GES | International

Lead Designer | Christmas in the Wizarding World | GES | Multiple Locations

Designer | Avatar: Discover Pandora | GES | Multiple Locations

Designer | Above Banff | GES | Permanent Exhibit | Banff Alberta

Show Set Design | Richard Nixon Presidential Library and Museum | Thinkwell Yorba Linda

Show Set Design | Warner Bros. World | Thinkwell | Abu Dhabi

Set and Projection Design | And Then They Came For Me Indiana Repertory Theatre

Set Design | The Boy From The Circus | New York Theatre Workshop

Set Design | The Cripple of Inishmaan | Stella Adler Studio

Production Design | While You Were Away At School | Short Film | NYC

Costume Design Now Now Oh Now The Rude Mechanicals Austin

Co-Creator | Elvis Machine | The Duplicates | Site Specific

Co-Creator | The Fictional Life of Historical Oddities | The Duplicates | Site Specific

Co-Creator and Puppeteer | The Man With The Dancing Eyes | The Duplicates Lab Theatre

Co-Creator | September Play | The Duplicates | Site Specific

Puppet Design and Puppeteer | Post Modern Circus | Bread and Puppet Theatre | Tour

## SELECTED PROFESSIONAL EXPERIENCE

Lecturer | Introduction to Set Design | UC Irvine

Visiting Artist and Guest Lecturer | Earlham University | Indiana

Visiting Artist and Guest Lecturer | Bates University | Lewiston, Maine

Instructor | Design for Performance | The University of Texas at Austin | Austin

Teaching Assistant | Scenic Painting | University of Texas at Austin | Austin

English Teacher | Interlang Corp. | Tokyo, Japan

Art Director | When The Apple Falls | Short Film | Los Angeles

Set Dresser | The Remains | Feature Film | Los Angeles